# Alternative Classical Mechanics 

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#### Abstract

This paper presents an alternative classical mechanics, which can be applied in any reference frame (rotating or non-rotating) (inertial or non-inertial) without the necessity of introducing fictitious forces.


## Universal Reference Frame

The universal reference frame is a reference frame fixed to the center of mass of the universe.
The universal position $\stackrel{\circ}{\mathbf{r}}_{a}$, the universal velocity $\stackrel{\circ}{\mathbf{v}}_{a}$, and the universal acceleration $\dot{\mathbf{a}}_{a}$ of a particle A relative to the universal reference frame $\stackrel{\circ}{S}$, are given by:

$$
\begin{aligned}
& \stackrel{\mathbf{r}}{a}=\left(\mathbf{r}_{a}\right) \\
& \stackrel{\circ}{\mathbf{v}}_{a}=d\left(\mathbf{r}_{a}\right) / d t \\
& \stackrel{\circ}{\mathbf{a}}_{a}=d^{2}\left(\mathbf{r}_{a}\right) / d t^{2}
\end{aligned}
$$

where $\mathbf{r}_{a}$ is the position of particle A relative to the universal reference frame $\stackrel{\circ}{S}$.
The dynamic position $\breve{\mathbf{r}}_{a}$, the dynamic velocity $\breve{\mathbf{v}}_{a}$, and the dynamic acceleration $\breve{\mathbf{a}}_{a}$ of a particle A of mass $m_{a}$, are given by:

$$
\begin{aligned}
\breve{\mathbf{r}}_{a} & =\iint\left(\mathbf{F}_{a} / m_{a}\right) d t d t \\
\breve{\mathbf{v}}_{a} & =\int\left(\mathbf{F}_{a} / m_{a}\right) d t \\
\breve{\mathbf{a}}_{a} & =\left(\mathbf{F}_{a} / m_{a}\right)
\end{aligned}
$$

where $\mathbf{F}_{a}$ is the net force acting on particle A.

## General Principle

The total position $\tilde{\mathbf{R}}_{i j}$ of a system of biparticles of mass $M_{i j}\left(M_{i j}=\sum_{i} \sum_{j>i} m_{i} m_{j}\right)$, is given by:

$$
\tilde{\mathbf{R}}_{i j}=\sum_{i} \sum_{j>i} \frac{m_{i} m_{j}}{M_{i j}}\left[\left(\stackrel{\circ}{\mathbf{r}}_{i}-\stackrel{\circ}{\mathbf{r}}_{j}\right)-\left(\breve{\mathbf{r}}_{i}-\breve{\mathbf{r}}_{j}\right)\right]=0
$$

The total position $\tilde{\mathbf{R}}_{i}$ of a system of particles of mass $M_{i}\left(M_{i}=\sum_{i} m_{i}\right)$, is given by:

$$
\tilde{\mathbf{R}}_{i}=\sum_{i} \frac{m_{i}}{M_{i}}\left(\stackrel{\circ}{\mathbf{r}}_{i}-\breve{\mathbf{r}}_{i}\right)=0
$$

Therefore, the total position $\tilde{\mathbf{R}}_{i j}$ of a system of biparticles and the total position $\tilde{\mathbf{R}}_{i}$ of a system of particles are always in equilibrium.

## Observations

From the general principle the following equations are obtained:
12 equations for a biparticle AB :

$$
\frac{1}{x}\left[\left(\mathbf{r}_{a}-\mathbf{r}_{b}\right)^{y} \times\left[\frac{d^{z}\left(\stackrel{\circ}{\mathbf{r}}_{a}-\stackrel{\circ}{\mathbf{r}}_{b}\right)}{d t^{z}}\right]_{\dot{S}}\right]^{x}-\frac{1}{x}\left[\left(\mathbf{r}_{a}-\mathbf{r}_{b}\right)^{y} \times\left[\frac{d^{z}\left(\breve{\mathbf{r}}_{a}-\breve{\mathbf{r}}_{b}\right)}{d t^{z}}\right]_{\dot{S}}\right]^{x}=0
$$

12 equations for a particle $A$ :

$$
\frac{1}{x}\left[\left(\mathbf{r}_{a}\right)^{y} \times\left[\frac{d^{z}\left(\stackrel{\circ}{\mathbf{r}}_{a}\right)}{d t^{z}}\right]_{\dot{\mathrm{S}}}\right]^{x}-\frac{1}{x}\left[\left(\mathbf{r}_{a}\right)^{y} \times\left[\frac{d^{z}\left(\breve{\mathbf{r}}_{a}\right)}{d t^{z}}\right]_{\dot{\mathrm{S}}}\right]^{x}=0
$$

Where:
$x$ takes the value 1 or 2 ( 1 vector equation, and 2 scalar equation)
$y$ takes the value 0 or 1 ( 0 linear equation, and 1 angular equation)
$z$ takes the value 0 or 1 or 2 ( 0 position equation, 1 velocity equation, and 2 acceleration equation)
Observations:
If $y$ takes the value 0 then the symbol $\times$ should be removed from the equation.
$\mathbf{r}_{a}$ and $\mathbf{r}_{b}$ are the positions of particles A and B relative to a reference frame S .
$\left[d^{z}(\ldots) / d t^{z}\right]_{\mathrm{S}}$ means the $z$-th time derivative relative to the universal reference frame $\stackrel{\circ}{\mathrm{S}}$.

## Reference Frame

The universal position $\stackrel{\circ}{\mathbf{r}}_{a}$, the universal velocity $\stackrel{\circ}{\mathbf{~}}_{a}$, and the universal acceleration $\stackrel{\mathbf{a}}{a}$ of a particle A relative to a reference frame S , are given by:

$$
\begin{aligned}
\stackrel{\mathbf{r}}{a} & =\mathbf{r}_{a}+\breve{\mathbf{r}}_{s} \\
\stackrel{\circ}{v}_{a} & =\mathbf{v}_{a}+\breve{\omega}_{s} \times \mathbf{r}_{a}+\breve{\mathbf{v}}_{s} \\
\stackrel{\circ}{a}_{a} & =\mathbf{a}_{a}+2 \breve{\omega}_{s} \times \mathbf{v}_{a}+\breve{\omega}_{s} \times\left(\breve{\omega}_{s} \times \mathbf{r}_{a}\right)+\breve{\alpha}_{s} \times \mathbf{r}_{a}+\breve{\mathbf{a}}_{s}
\end{aligned}
$$

where $\mathbf{r}_{a}, \mathbf{v}_{a}$, and $\mathbf{a}_{a}$ are the position, the velocity, and the acceleration of particle A relative to the reference frame S ; $\breve{\mathbf{r}}_{s}, \breve{\breve{v}}_{s}, \breve{\mathbf{a}}_{s}, \breve{\omega}_{s}$, and $\breve{\alpha}_{s}$ are the dynamic position, the dynamic velocity, the dynamic acceleration, the dynamic angular velocity and the dynamic angular acceleration of the reference frame S .

The dynamic position $\breve{\mathbf{r}}_{s}$, the dynamic velocity $\breve{\mathbf{v}}_{s}$, the dynamic acceleration $\breve{\mathbf{a}}_{s}$, the dynamic angular velocity $\breve{\omega}_{s}$, and the dynamic angular acceleration $\breve{\alpha}_{s}$ of a reference frame $S$ fixed to a particle $S$, are given by:

$$
\begin{aligned}
\breve{\mathbf{r}}_{s} & =\iint\left(\mathbf{F}_{0} / m_{s}\right) d t d t \\
\breve{\mathbf{v}}_{s} & =\int\left(\mathbf{F}_{0} / m_{s}\right) d t \\
\breve{\mathbf{a}}_{s} & =\left(\mathbf{F}_{0} / m_{s}\right) \\
\breve{\omega}_{s} & =\left|\left(\mathbf{F}_{1} / m_{s}-\mathbf{F}_{0} / m_{s}\right) /\left(\mathbf{r}_{1}-\mathbf{r}_{0}\right)\right|^{1 / 2} \\
\breve{\alpha}_{s} & =d\left(\breve{\omega}_{s}\right) / d t
\end{aligned}
$$

where $\mathbf{F}_{0}$ is the net force acting on the reference frame $S$ in a point $0, \mathbf{F}_{1}$ is the net force acting on the reference frame $S$ in a point $1, \mathbf{r}_{0}$ is the position of the point 0 relative to the reference frame $S$ (the point 0 is the center of mass of particle $S$ and the origin of the reference frame $S$ ) $\mathbf{r}_{1}$ is the position of the point 1 relative to the reference frame $S$ (the point 1 does not belong to the axis of rotation) and $m_{s}$ is the mass of particle $S$ (the vector $\breve{\omega}_{s}$ is along the axis of rotation)

A reference frame S is rotating if $\breve{\omega}_{s} \neq 0$, it is non-rotating if $\breve{\omega}_{s}=0$, and it is inertial if $\breve{\omega}_{s}=0$ and $\breve{\mathbf{a}}_{s}=0$.

The magnitudes $\breve{\mathbf{r}}, \breve{\mathbf{v}}, \breve{\mathbf{a}}, \breve{\omega}$, and $\breve{\alpha}$ are invariant under transformations between reference frames.
In this paper it is assumed that the dynamic position $\breve{\mathbf{r}}_{c m}$, the dynamic velocity $\breve{\mathbf{v}}_{c m}$, the dynamic acceleration $\breve{\mathbf{a}}_{c m}$, the dynamic angular velocity $\breve{\omega}_{c m}$, and the dynamic angular acceleration $\breve{\alpha}_{c m}$ of the universal reference frame S fixed to the center of mass of the universe are always zero.

In addition, the universal position $\stackrel{\circ}{c m}^{c m}$, the universal velocity $\dot{\mathbf{v}}_{c m}$, and the universal acceleration $\mathbf{a}_{c m}$ of the center of mass of the universe relative to the universal reference frame S are always zero.

## Unified Force

The unified force $\mathbf{U}$ exerted on a particle A of mass $m_{a}$ by another particle B of mass $m_{b}$, caused by the interaction between particle $A$ and particle $B$, is given by:

$$
\mathbf{U}=\frac{m_{a} m_{b}}{m_{c m}}\left[\left(\grave{\mathbf{a}}_{a}-\stackrel{\mathbf{a}}{b}^{b}\right)-\left(\check{\mathbf{a}}_{a}-\breve{\mathbf{a}}_{b}\right)\right]
$$

where $m_{c m}$ is the mass of the center of mass of the universe, $\mathbf{a}_{a}$ and $\mathbf{\mathbf { a }}_{b}$ are the universal accelerations of particles A and B, $\breve{\mathbf{a}}_{a}$ and $\breve{\mathbf{a}}_{b}$ are the dynamic accelerations of particles A and B.

From the above equation it follows that the net unified force $\mathbf{U}_{a b}$ acting on a biparticle AB of mass $m_{a} m_{b}$, is given by:

$$
\mathbf{U}_{a b}=m_{a} m_{b}\left[\left(\stackrel{\mathbf{a}}{a}-\stackrel{\circ}{\mathbf{a}}_{b}\right)-\left(\breve{\mathbf{a}}_{a}-\breve{\mathbf{a}}_{b}\right)\right]
$$

where $\check{\mathbf{a}}_{a}$ and $\mathbf{\mathbf { a }}_{b}$ are the universal accelerations of particles A and B, $\breve{\mathbf{a}}_{a}$ and $\breve{\mathbf{a}}_{b}$ are the dynamic accelerations of particles A and B.

From the second above equation it follows that the net unified force $\mathbf{U}_{a}$ acting on a particle A of mass $m_{a}$, is given by:

$$
\mathbf{U}_{a}=m_{a}\left(\mathbf{a}_{a}-\breve{\mathbf{a}}_{a}\right)
$$

where $\mathbf{a}_{a}$ and $\breve{\mathbf{a}}_{a}$ are the universal acceleration and the dynamic acceleration of particle A.
Finally, from the general principle it follows that the net unified force $\mathbf{U}_{a b}$ acting on a biparticle AB and the net unified force $\mathbf{U}_{a}$ acting on a particle A are always in equilibrium.

## Bibliography

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