# **Alternative Classical Mechanics**

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#### Abstract

This paper presents an alternative classical mechanics, which can be applied in any reference frame (rotating or non-rotating) (inertial or non-inertial) without the necessity of introducing fictitious forces.

#### **Universal Reference Frame**

The universal reference frame is a reference frame fixed to the center of mass of the universe.

The universal position  $\mathbf{\dot{r}}_a$ , the universal velocity  $\mathbf{\dot{v}}_a$ , and the universal acceleration  $\mathbf{\dot{a}}_a$  of a particle A relative to the universal reference frame  $\mathbf{\ddot{S}}$ , are given by:

$$\dot{\mathbf{r}}_a = (\mathbf{r}_a)$$
  
 $\dot{\mathbf{v}}_a = d(\mathbf{r}_a)/dt$   
 $\dot{\mathbf{a}}_a = d^2(\mathbf{r}_a)/dt^2$ 

where  $\mathbf{r}_a$  is the position of particle A relative to the universal reference frame  $\mathbf{\dot{S}}$ .

The dynamic position  $\check{\mathbf{r}}_a$ , the dynamic velocity  $\check{\mathbf{v}}_a$ , and the dynamic acceleration  $\check{\mathbf{a}}_a$  of a particle A of mass  $m_a$ , are given by:

$$\begin{aligned} \check{\mathbf{r}}_a &= \int \int \left( \mathbf{F}_a / m_a \right) dt \, dt \\ \check{\mathbf{v}}_a &= \int \left( \mathbf{F}_a / m_a \right) dt \\ \check{\mathbf{a}}_a &= \left( \mathbf{F}_a / m_a \right) \end{aligned}$$

where  $\mathbf{F}_a$  is the net force acting on particle A.

# **General Principle**

The total position  $\tilde{\mathbf{R}}_{ij}$  of a system of biparticles of mass  $M_{ij}$   $(M_{ij} = \sum_i \sum_{j>i} m_i m_j)$ , is given by:

$$\tilde{\mathbf{R}}_{ij} = \sum_{i} \sum_{j>i} \frac{m_i m_j}{M_{ij}} \left[ (\mathring{\mathbf{r}}_i - \mathring{\mathbf{r}}_j) - (\breve{\mathbf{r}}_i - \breve{\mathbf{r}}_j) \right] = 0$$

The total position  $\tilde{\mathbf{R}}_i$  of a system of particles of mass  $M_i$   $(M_i = \sum_i m_i)$ , is given by:

$$\tilde{\mathbf{R}}_i = \sum_i \frac{m_i}{M_i} (\mathbf{\mathring{r}}_i - \mathbf{\widecheck{r}}_i) = 0$$

Therefore, the total position  $\tilde{\mathbf{R}}_{ij}$  of a system of biparticles and the total position  $\tilde{\mathbf{R}}_i$  of a system of particles are always in equilibrium.

# **Observations**

From the general principle the following equations are obtained:

12 equations for a biparticle AB:

$$\frac{1}{x}\left[(\mathbf{r}_a - \mathbf{r}_b)^y \times \left[\frac{d^z(\mathring{\mathbf{r}}_a - \mathring{\mathbf{r}}_b)}{dt^z}\right]_{\mathring{S}}\right]^x - \frac{1}{x}\left[(\mathbf{r}_a - \mathbf{r}_b)^y \times \left[\frac{d^z(\check{\mathbf{r}}_a - \check{\mathbf{r}}_b)}{dt^z}\right]_{\mathring{S}}\right]^x = 0$$

12 equations for a particle A:

$$\frac{1}{x}\left[(\mathbf{r}_a)^{\mathsf{y}} \times \left[\frac{d^{\mathsf{z}}(\mathring{\mathbf{r}}_a)}{dt^{\mathsf{z}}}\right]_{\mathring{\mathbf{S}}}\right]^{\mathsf{x}} - \frac{1}{x}\left[(\mathbf{r}_a)^{\mathsf{y}} \times \left[\frac{d^{\mathsf{z}}(\check{\mathbf{r}}_a)}{dt^{\mathsf{z}}}\right]_{\mathring{\mathbf{S}}}\right]^{\mathsf{x}} = 0$$

Where:

x takes the value 1 or 2 (1 vector equation, and 2 scalar equation)

y takes the value 0 or 1 (0 linear equation, and 1 angular equation)

z takes the value 0 or 1 or 2 (0 position equation, 1 velocity equation, and 2 acceleration equation) Observations:

If y takes the value 0 then the symbol  $\times$  should be removed from the equation.

 $\mathbf{r}_a$  and  $\mathbf{r}_b$  are the positions of particles A and B relative to a reference frame S.

 $[d^{z}(...)/dt^{z}]_{\text{S}}$  means the *z*-th time derivative relative to the universal reference frame S.

### **Reference Frame**

The universal position  $\mathbf{\dot{r}}_a$ , the universal velocity  $\mathbf{\dot{v}}_a$ , and the universal acceleration  $\mathbf{\dot{a}}_a$  of a particle A relative to a reference frame S, are given by:

$$\begin{split} &\mathring{\mathbf{r}}_{a} = \mathbf{r}_{a} + \check{\mathbf{r}}_{s} \\ &\mathring{\mathbf{v}}_{a} = \mathbf{v}_{a} + \check{\omega}_{s} \times \mathbf{r}_{a} + \check{\mathbf{v}}_{s} \\ &\mathring{\mathbf{a}}_{a} = \mathbf{a}_{a} + 2\,\check{\omega}_{s} \times \mathbf{v}_{a} + \check{\omega}_{s} \times (\check{\omega}_{s} \times \mathbf{r}_{a}) + \check{\alpha}_{s} \times \mathbf{r}_{a} + \check{\mathbf{a}}_{s} \end{split}$$

where  $\mathbf{r}_a$ ,  $\mathbf{v}_a$ , and  $\mathbf{a}_a$  are the position, the velocity, and the acceleration of particle A relative to the reference frame S;  $\mathbf{\check{r}}_s$ ,  $\mathbf{\check{v}}_s$ ,  $\mathbf{\check{a}}_s$ ,  $\mathbf{\check{o}}_s$ , and  $\mathbf{\check{\alpha}}_s$  are the dynamic position, the dynamic velocity, the dynamic acceleration, the dynamic angular velocity and the dynamic angular acceleration of the reference frame S.

The dynamic position  $\check{\mathbf{r}}_s$ , the dynamic velocity  $\check{\mathbf{v}}_s$ , the dynamic acceleration  $\check{\mathbf{a}}_s$ , the dynamic angular velocity  $\check{\omega}_s$ , and the dynamic angular acceleration  $\check{\alpha}_s$  of a reference frame S fixed to a particle S, are given by:

$$\begin{split} \check{\mathbf{r}}_{s} &= \int \int \left(\mathbf{F}_{0}/m_{s}\right) dt \, dt \\ \check{\mathbf{v}}_{s} &= \int \left(\mathbf{F}_{0}/m_{s}\right) dt \\ \check{\mathbf{a}}_{s} &= \left(\mathbf{F}_{0}/m_{s}\right) \\ \check{\boldsymbol{\omega}}_{s} &= \left|\left(\mathbf{F}_{1}/m_{s} - \mathbf{F}_{0}/m_{s}\right)/(\mathbf{r}_{1} - \mathbf{r}_{0})\right|^{1/2} \\ \check{\boldsymbol{\alpha}}_{s} &= d(\check{\boldsymbol{\omega}}_{s})/dt \end{split}$$

where  $\mathbf{F}_0$  is the net force acting on the reference frame S in a point 0,  $\mathbf{F}_1$  is the net force acting on the reference frame S in a point 1,  $\mathbf{r}_0$  is the position of the point 0 relative to the reference frame S (the point 0 is the center of mass of particle S and the origin of the reference frame S)  $\mathbf{r}_1$  is the position of the point 1 relative to the reference frame S (the point 1 does not belong to the axis of rotation) and  $m_s$  is the mass of particle S (the vector  $\breve{\omega}_s$  is along the axis of rotation)

A reference frame S is rotating if  $\breve{\omega}_s \neq 0$ , it is non-rotating if  $\breve{\omega}_s = 0$ , and it is inertial if  $\breve{\omega}_s = 0$  and  $\breve{a}_s = 0$ .

The magnitudes  $\check{\mathbf{r}}, \check{\mathbf{v}}, \check{\mathbf{a}}, \check{\omega}$ , and  $\check{\alpha}$  are invariant under transformations between reference frames.

In this paper it is assumed that the dynamic position  $\check{\mathbf{r}}_{cm}$ , the dynamic velocity  $\check{\mathbf{v}}_{cm}$ , the dynamic acceleration  $\check{\mathbf{a}}_{cm}$ , the dynamic angular velocity  $\check{\boldsymbol{\omega}}_{cm}$ , and the dynamic angular acceleration  $\check{\boldsymbol{\alpha}}_{cm}$  of the universal reference frame  $\mathring{\mathbf{S}}$  fixed to the center of mass of the universe are always zero.

In addition, the universal position  $\mathbf{\dot{r}}_{cm}$ , the universal velocity  $\mathbf{\dot{v}}_{cm}$ , and the universal acceleration  $\mathbf{\dot{a}}_{cm}$  of the center of mass of the universe relative to the universal reference frame  $\mathbf{\ddot{s}}$  are always zero.

#### **Unified Force**

The unified force U exerted on a particle A of mass  $m_a$  by another particle B of mass  $m_b$ , caused by the interaction between particle A and particle B, is given by:

$$\mathbf{U} = \frac{m_a m_b}{m_{cm}} \left[ (\mathbf{\mathring{a}}_a - \mathbf{\mathring{a}}_b) - (\mathbf{\breve{a}}_a - \mathbf{\breve{a}}_b) \right]$$

where  $m_{cm}$  is the mass of the center of mass of the universe,  $\mathbf{\dot{a}}_a$  and  $\mathbf{\ddot{a}}_b$  are the universal accelerations of particles A and B,  $\mathbf{\ddot{a}}_a$  and  $\mathbf{\ddot{a}}_b$  are the dynamic accelerations of particles A and B.

From the above equation it follows that the net unified force  $U_{ab}$  acting on a biparticle AB of mass  $m_a m_b$ , is given by:

$$\mathbf{U}_{ab} = m_a m_b \left[ (\mathbf{\mathring{a}}_a - \mathbf{\mathring{a}}_b) - (\mathbf{\widecheck{a}}_a - \mathbf{\widecheck{a}}_b) \right]$$

where  $\mathbf{\dot{a}}_a$  and  $\mathbf{\ddot{a}}_b$  are the universal accelerations of particles A and B,  $\mathbf{\ddot{a}}_a$  and  $\mathbf{\ddot{a}}_b$  are the dynamic accelerations of particles A and B.

From the second above equation it follows that the net unified force  $U_a$  acting on a particle A of mass  $m_a$ , is given by:

$$\mathbf{U}_a = m_a(\mathbf{\mathring{a}}_a - \mathbf{\widecheck{a}}_a)$$

where  $\mathbf{\dot{a}}_a$  and  $\mathbf{\breve{a}}_a$  are the universal acceleration and the dynamic acceleration of particle A.

Finally, from the general principle it follows that the net unified force  $U_{ab}$  acting on a biparticle AB and the net unified force  $U_a$  acting on a particle A are always in equilibrium.

#### **Bibliography**

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